ALL PROGRAMMABLE



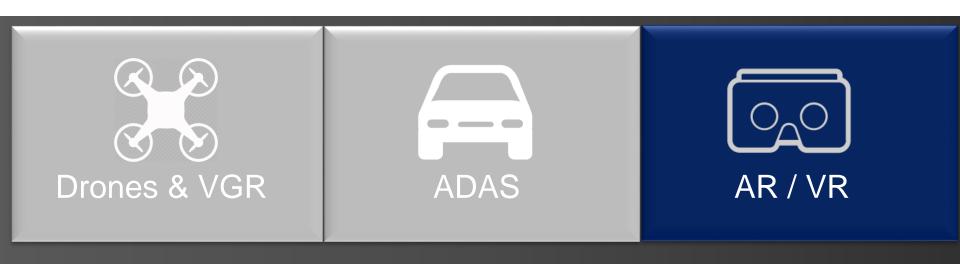


Vision with Precision Webinar Series Augmented & Virtual Reality Aaron Behman, Xilinx Mark Beccue, Tractica

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Xilinx Vision with Precision Webinar Series

- Perceiving Environment / Taking Action: AR / VR
- Monitoring Things
 - Machine Vision
 - Surveillance
 - Medical Imaging



Differentiate by Design

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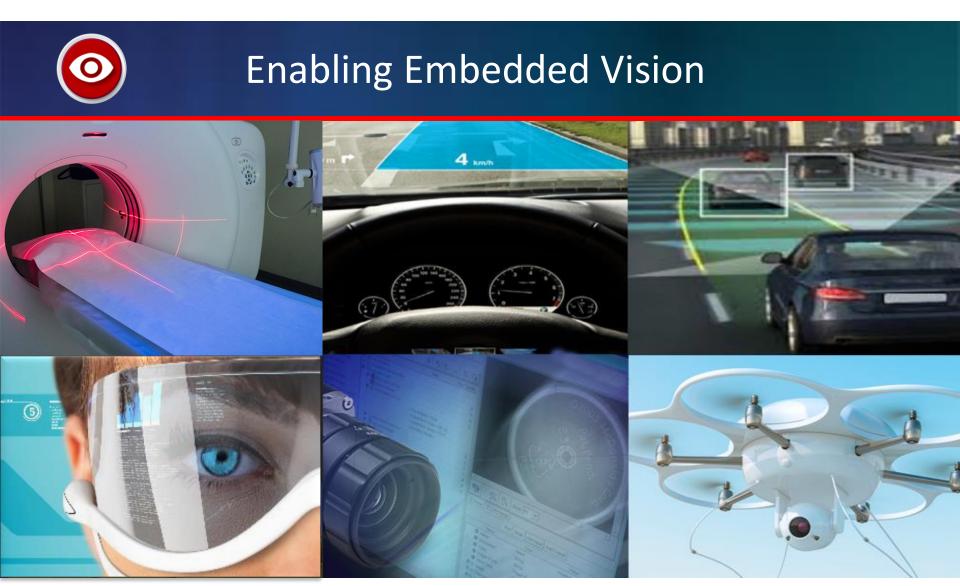
Agenda

Embedded Vision Market Trends
AR / VR Technology Trends
Tractica's Perspective
AR / VR Solutions

o Q&A

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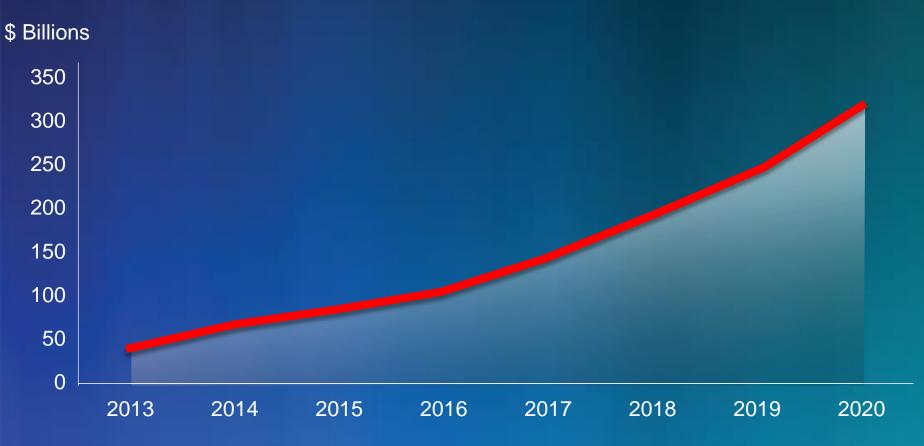


ADAS, Machine Vision, Surveillance, Drones, Medical, AR/VR, Displays...

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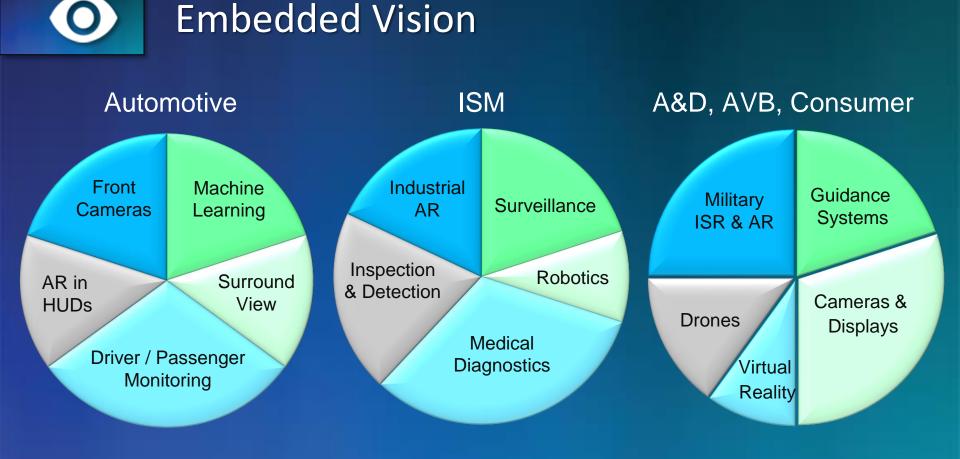
Rapid Growth of Vision Systems

Vision System Shipments

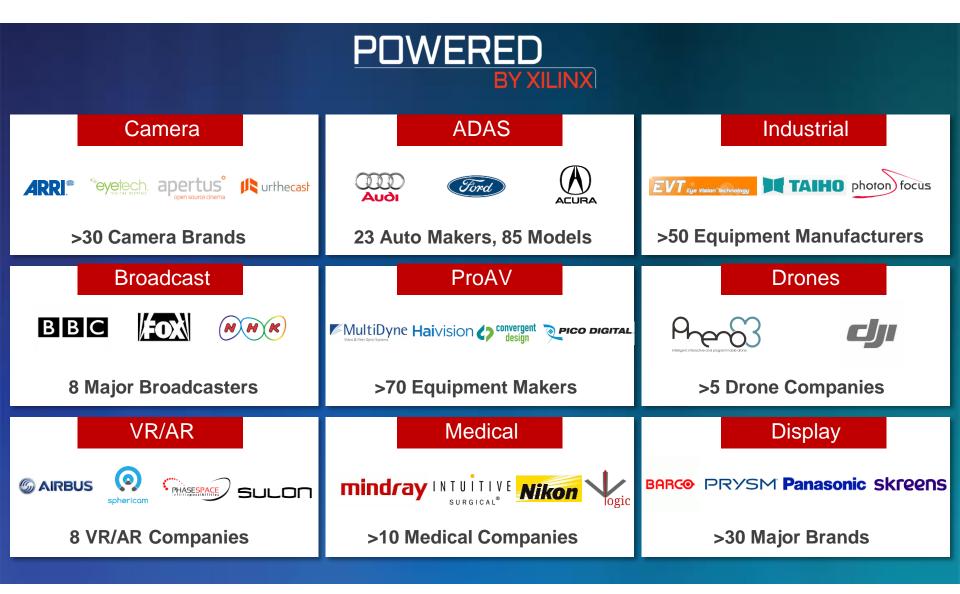


Source: Synopsys, consolidated from multiple sources

Embedded Vision Applications



>200 Vision Customers Powered by Xilinx







24 Million, 3X

ADAS Unit Shipments, Increase (2 Years)

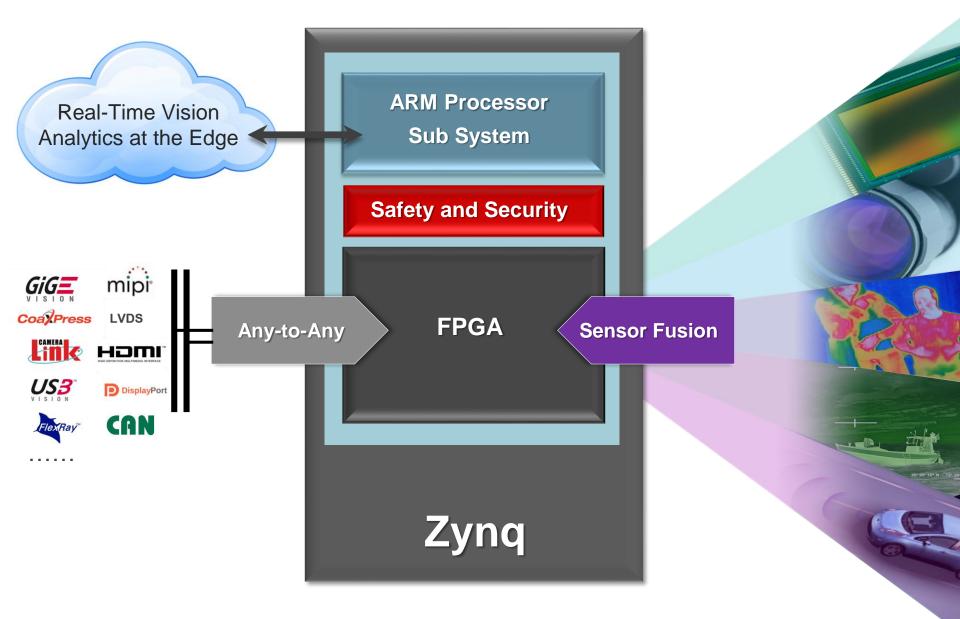
>80 2016/17 Auto Models Shipping ADAS w/ Xilinx

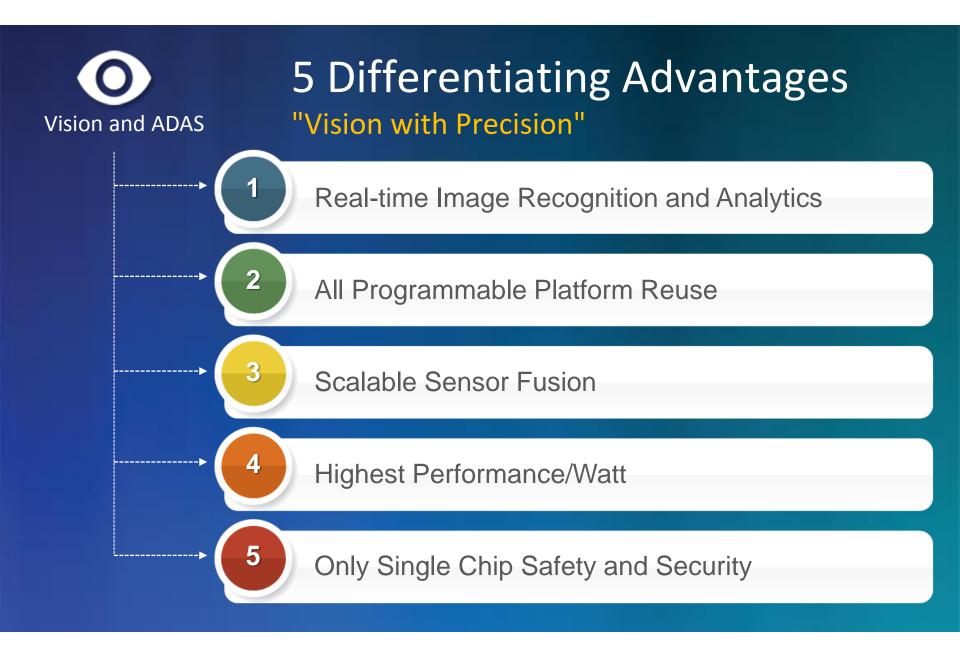
>200 Customers Delivering Vision with Xilinx

\$100B to \$350B

5 Yr Growth of Vision System Shipments

Best Platform for Embedded Vision





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Virtual vs. Augmented vs. Mixed Reality



Composite image by Re/code; original: Japanexperterna.se

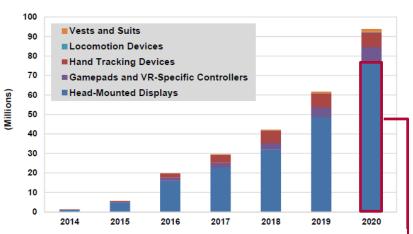


Virtual vs. Augmented vs. Mixed Reality



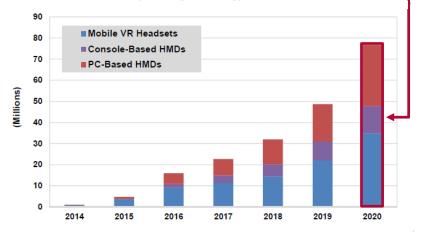


Market Projections VR - Consumer



Annual VR Hardware Unit Shipments by Product Type, World Markets: 2014-2020

Annual HMD Unit Shipments by Product Type, World Markets: 2014-2020

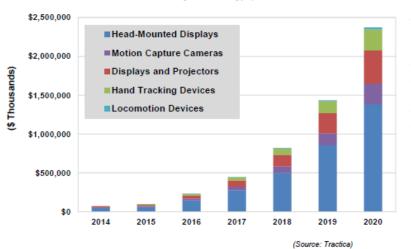


- > ~ \$8B market by 2020
- > ~ 28% CAGR²⁰¹⁶⁻²⁰²⁰

Head-Mounted largest category

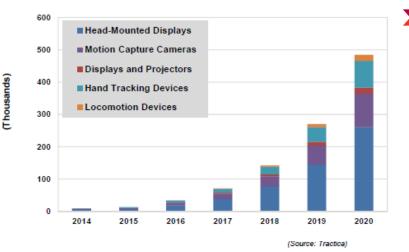
Mobile/Embedded largest category

Market Projections VR - Enterprise



Annual VR Hardware Revenue by Product Type, World Markets: 2014-2020

Annual VR Hardware Unit Shipments by Product Type, World Markets: 2014-2020

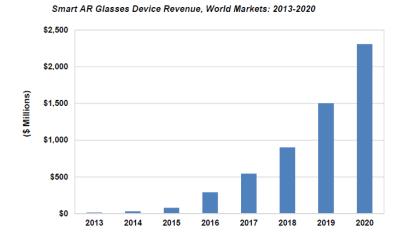


Enterprise to reach nearly \$2.5B '20

- Growing faster than consumer
- Content & creation tools as large as the equipment market

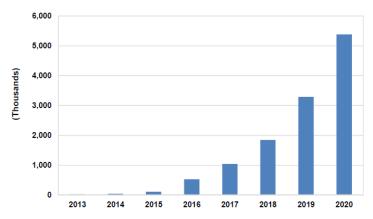
Head-Mounted largest category

Market Projections – Augmented Reality



- Fast growing category
- Approaching \$2.5B in revenue by 2020

Smart AR Glasses Shipments, World Markets: 2013-2020



> Much larger volume than VR

Markets and Applications



HUD in Vehicle • Factory Maintenance • Content Capture Situational Awareness / ISR • Drone Perspective • Medical/Surgical

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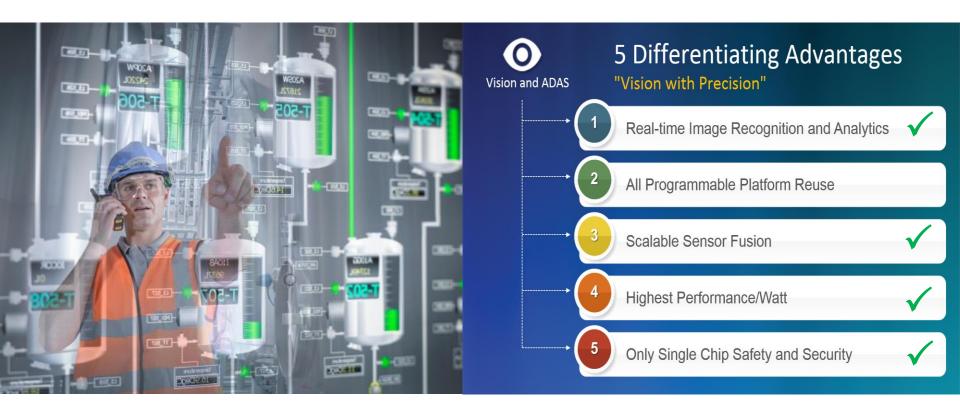
Enabling Smarter AR / VR Systems



Multi-Sensor Fusion Real-Time Intelligence Compute at the Edge

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Differentiating Advantages in AR / VR



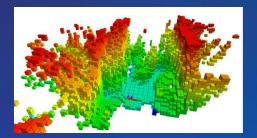
- > Very high frame rate, recognition and analytics enabled through massive parallelism
- Scalable sensor fusion supports stereo to N vision pipelines + different sensor types
- > Most computationally productive platform enabling highest performance per Watt
- ARM TrustZone & TRUST compliance for anti-tamper and information assurance

TECHNOLOGY TRENDS IN AR / VR



Multi Camera Vision

- Complete perspective with surround view
- Diverse sensor modalities provide enhanced vision
- Processing performance can now support dense fusion



Computer Vision (CV) Techniques

- OpenCV/OpenVX libraries increase productivity
- Optical Flow provides enhanced motion detection
- 3D/Stereo Vision enhances depth perception



Machine Learning Techniques → Building on CV

- Promises better recognition capability
- Object Detection & Classification thru Neural Networks
- Includes Convolutional, Deep and Recursive Neural Nets

The Machine Learning Dichotomy

Training



Photo: NVIDIA

- > How the model is formed and developed
- > Many approaches: DNN, CNN, RNN
- Low volume application requiring HPC
- > DPfpu required to build models

Inference



Photo: US DOT

- > Requires efficient processing
- > Does not need the precision of training
- > High volume application targeting...
 - Automotive
 - VGR & Drones
 - Surveillance
 - Medical Imaging
- > Fixed point math used to deploy models

Best Suited for GPGPUs

Best Suited for SoCs & FPGAs

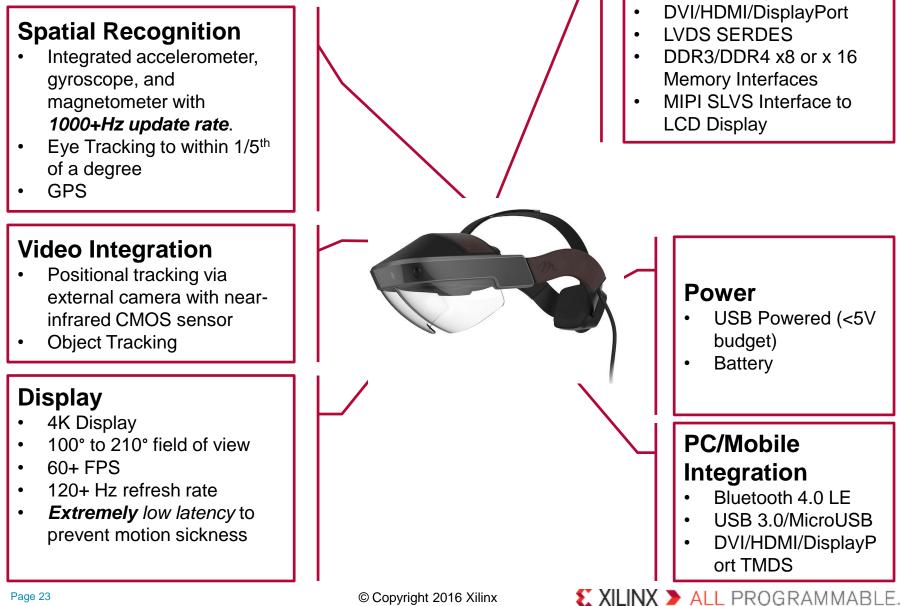
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Typical Image Pipeline



Sensor Interface	Pre- processing	CV → Machine Learning	Output Interface
- LVDS	- ISP / Debayer	- OpenCV / OpenVX	- HDMI
- MIPI	- Color Space Conver	sion - Deep Learning (CNN)	- GigE Vision
	- Scaling	- Optical Flow	- CoaXPress
		- SLAM	- Camera Link
		- Stereo Vision	- USB3
			- SDI

Anatomy of an xReality System



Connectivity

Technical Challenges in VR/AR Systems

> High Performance Required to Eliminate Simulator Sickness

- High resolution / high bandwidth images for 2560x1920, up to 4K
- High Refresh Rate (120Hz-240Hz)
- Ultra low latency video (<15 ms or lower)

Field Programmability: An emerging market, with few standards

- Display Algorithms
- Sensor and Display Integration
- Video analytics
- Eye tracking

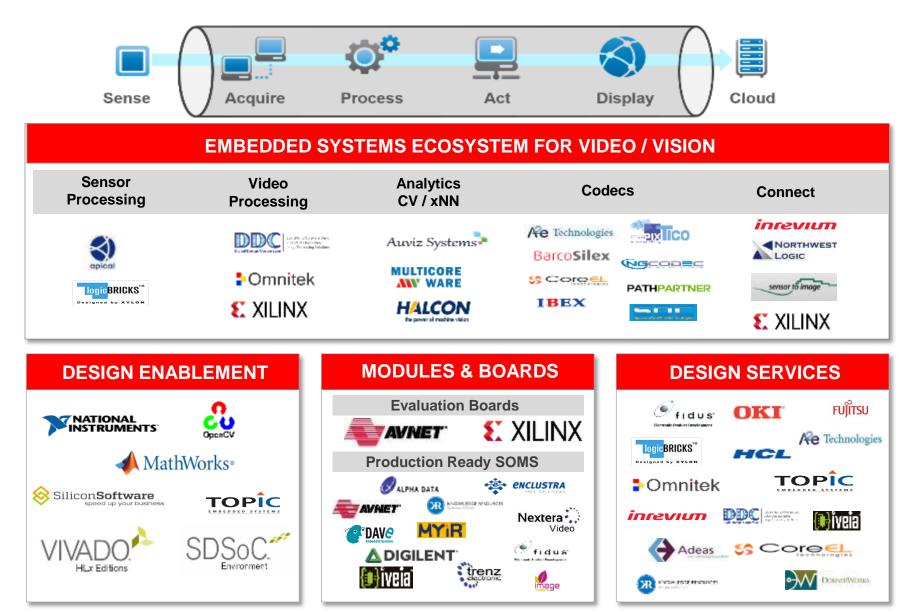
Low Power: Limited by Battery or Connection

- Tethered systems limited by 5V USB Connectivity

> Time To Market: Ready-to-Use IP and Libraries shorten TTM

- I2C Interface from stereoscopic cameras
- DVI/HDMI/DisplayPort TMDS Interface
- Interface from inertial sensors
- MIPI CSI2 interface from image sensors
- MIPI DSI interface for Display

The Xilinx Embedded Vision Ecosystem



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Xilinx Alliance Program Solutions for AR / VR



Omnitek

- IogilSP (programmable image signal processing IP)
- IogiHDR (high dynamic range IP)
- MIPI interfaces (CSI2/DSI)
- Sensor fusion demonstration hardware (logiADAK)
- > Full range of IP solutions from sensor input to display output
- > Processing blocks including UHD ISP, real-time warp, scalar
- > 3D Processing blocks and connectivity IP
- Experts in system integration specializing in efficient low power designs for VR and FPV headsets



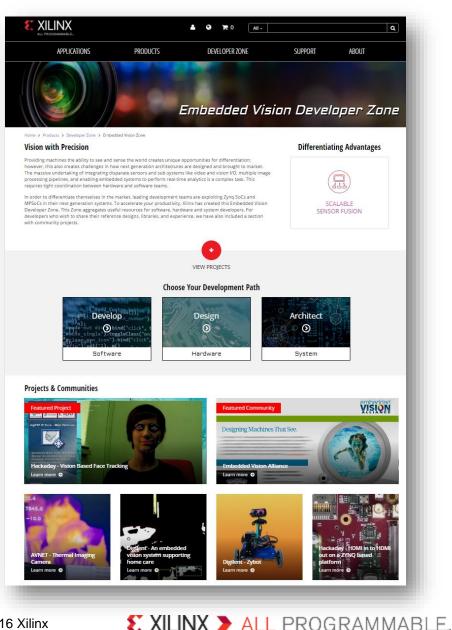
- Hardware-centric development environment HLx
- Software-centric development environment SDSoC
- Xilinx optimized OpenCV libraries
- Video and image sensor IP (HDMI, DisplayPort, MIPI)

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New Embedded Vision Developer Zone

- Newly launched developer zone
- Supports software, hardware and system-level developers
- Rich collection of resources and examples to inspire your next embedded vision design

visit: www.xilinx.com/evdz



Conclusion

- The Embedded Vision market is growing fast
- > Xilinx is the best platform for Embedded Vision for...
 - Any-to-Any Connectivity
 - Sensor Fusion
 - Real-Time Analytics at the Edge
- Multi Camera Vision, OpenCV and Machine Learning key trends
- Xilinx Makes Embedded Vision Development Easy
 - SDSoC enables rapid development in hardware using C / C++ and vision libraries
 - Predefined hardware platforms to accelerate development
 - Ecosystem of Alliance Program Members with IP, tool flows,

Email: embedded-vision@xilinx.com for this presentation

The Embedded Vision Alliance (<u>www.Embedded-Vision.com</u>) is a partnership of 50+ leading embedded vision technology and services suppliers

Mission: Inspire and empower product creators to incorporate visual intelligence into their products

The Alliance provides low-cost, high-quality technical educational resources for product developers

Register for updates at <u>www.Embedded-Vision.com</u>

The Alliance enables vision technology providers to grow their businesses through leads, ecosystem partnerships, and insights

For membership, email us: membership@Embedded-Vision.com





Embedded Vision Insights The Latest Developments on Designing Machines that See

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- Exciting **demos** of the latest apps and technologies

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For a copy of today's presentation with URLs to learn more about the solution providers presented, email a request to:

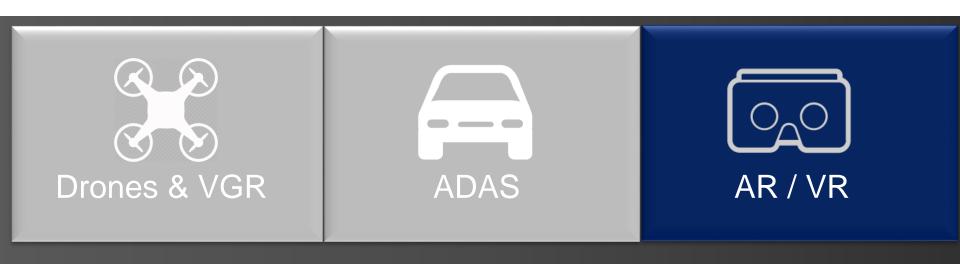
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